

Screen Shot 1

Edit: Beautiful Boy_Kipper Jones

SHUFFLE SPOT
SLIP GRID

51 11 750
Cursor

Start 5| 1| 750
End 5| 1| 750
Length 0| 0| 000

Grid 0| 0| 240
Nudge 100

Bars|Beats 1 17 33 49 65 81 97 111

Tempo 113

Markers hook1

Track Name	Comments	Inserts A-E	Sends A-E	I/O
2TBB	...	1 1 1 P 1	2 R	G M + V P P
LdVcl	...	1 1	1 2 R H	G M + V P
yehy	...	1 1	1 H	G M + V P
bghi1	...	1 1	1 2 R	G M + V P
bghi2	...	1 1	1 2 R	G M + V P
bgm1	...	1 1	1 2 R	G M + V P
bgm2	...	1 1	2 R	G M + V P
bglo1	...	1 1	2 R	G M + V P
bglo2	...	1 1	2 R	G M + V P
Klp1	...	1 1	2 R	G M + V P
Klp2	...	1 1	2 R	G M + V P
Klp3	...			G M + V P
Vrb 1	...	T		1 M + V P P
Vrb 2	...	T		2 M + V P P
Dely1	...	R		R M + V P P
Dely2	...	H		H M + V P P
Aud2	...			M M + V P
Mastr	vol read	1 P K 1		MOL -4.0

Screen Shot 2

Mix: Beautiful Boy_Kipper Jones

The screenshot displays a DAW mixer interface with 16 tracks. Each track has a vertical stack of controls:

- INSERTS A-E:** A row of 16 slots for inserting plugins. Tracks 1-11 use 'Q10' and 'C1 comp'. Tracks 12-13 use 'TrueVerb'. Tracks 14-15 use 'RVrb'. Track 16 uses 'H-Delay'.
- SENDS A-E:** A row of 16 slots for sending audio to other tracks. Tracks 1-11 have 'RVrb1', 'RVrb2', and 'RVrb' sends. Tracks 12-13 have 'RVrb1' and 'RVrb2' sends. Tracks 14-15 have 'RVrb' and 'H Dly' sends. Track 16 has 'H Dly' send.
- I/O:** Input and output routing. Tracks 1-11 are 'Guitar In' to 'Main Out/L/R'. Tracks 12-13 are 'RVrb1' to 'Main Out/L/R'. Tracks 14-15 are 'RVrb2' to 'Main Out/L/R'. Track 16 is 'RVrb' to 'Main Out/L/R'.
- AUTO:** 'auto read' indicator for each track.
- GROUP:** 'no group' for all tracks.
- LEVEL:** Two knobs for volume and pan. Values are shown below the knobs.
- SOLO/MUTE:** 'S' and 'M' buttons for solo and mute.
- LEVEL METER:** A vertical level meter for each track.
- VOLUME:** A volume fader with a numerical value.
- DYNAMICS:** 'dyn' button for dynamics processing.
- TRACK NAME:** The name of the track at the bottom.

Track	Inserts	Sends	I/O	Auto	Group	Volume	Pan	Solo	Mute	Level	Vol	Dyn	Name
1	Q10, C1 comp	RVrb1, RVrb2, RVrb	Guitar In, Main Out/L/R	auto read	no group	-0.6	100	S	M	12	-0.6	dyn	2TrckBtlBy
2	Q10, C1 comp	RVrb1, RVrb2, RVrb, H Dly	Guitar In, Main Out/L/R	auto read	no group	0.0	0	S	M	12	0.0	dyn	LeadVocals
3	Q10, C1 comp	RVrb1, RVrb2, RVrb, H Dly	Guitar In, Main Out/L/R	auto read	no group	-4.5	58	S	M	12	-4.5	dyn	yeahey
4	Q10, C1 comp	RVrb1, RVrb2, RVrb	Guitar In, Main Out/L/R	auto read	no group	-3.2	97	S	M	12	-3.2	dyn	bg hi1
5	Q10, C1 comp	RVrb1, RVrb2, RVrb	Guitar In, Main Out/L/R	auto read	no group	-3.1	42	S	M	12	-3.1	dyn	bg hi2
6	Q10, C1 comp	RVrb1, RVrb2, RVrb	Guitar In, Main Out/L/R	auto read	no group	-4.1	68	S	M	12	-4.1	dyn	bg mid1
7	Q10, C1 comp	RVrb1, RVrb2, RVrb	Guitar In, Main Out/L/R	auto read	no group	-4.0	100	S	M	12	-4.0	dyn	bg mid2
8	Q10, C1 comp	RVrb1, RVrb2, RVrb	Guitar In, Main Out/L/R	auto read	no group	-3.6	100	S	M	12	-3.6	dyn	bg lo1
9	Q10, C1 comp	RVrb1, RVrb2, RVrb	Guitar In, Main Out/L/R	auto read	no group	-3.5	100	S	M	12	-3.5	dyn	bg lo2
10	Q10, C1 comp	RVrb1, RVrb2, RVrb	Guitar In, Main Out/L/R	auto read	no group	-6.9	81	S	M	12	-6.9	dyn	Klp1
11	Q10, C1 comp	RVrb1, RVrb2, RVrb	Guitar In, Main Out/L/R	auto read	no group	-7.3	85	S	M	12	-7.3	dyn	Klp2
12	TrueVerb	RVrb1, RVrb2	Guitar In, RVrb1, Main Out/L/R	auto read	no group	0.0	0	S	M	12	0.0	dyn	Klp3
13	TrueVerb	RVrb1, RVrb2	Guitar In, RVrb2, Main Out/L/R	auto read	no group	0.0	100	S	M	12	0.0	dyn	Vrb 1
14	RVrb	RVrb	Guitar In, RVrb, Main Out/L/R	auto read	no group	0.0	100	S	M	12	0.0	dyn	Vrb 2
15	H-Delay	H Dly	Guitar In, H Dly, Main Out/L/R	auto read	no group	0.0	100	S	M	12	0.0	dyn	Delay 1
16	H-Delay	H Dly	Guitar In, H Dly, Main Out/L/R	auto read	no group	0.0	100	S	M	12	0.0	dyn	Delay 2

Screen Shot 3

Mix: Beautiful Boy_Kipper Jones

The screenshot displays a DAW mixer interface with 14 channels. Each channel strip includes the following elements from top to bottom:

- INSERTS A-E:** A row of 5 slots for inserting processing modules. Channel 1 has 'C1 comp' and 'Q10'. Channels 2-7 have 'C1 comp' and 'Q10'. Channel 8 has 'TrueVerb'. Channel 9 has 'TrueVerb'. Channel 10 has 'RVerb'. Channel 11 has 'H-Delay'. Channel 12 is empty. Channel 13 is empty. Channel 14 has 'Q10', 'PAZ-Frqncy', 'KramerTape', and 'L1-Ultrmxm'.
- SENDS A-E:** A row of 5 slots for sending to auxiliary buses. Channels 2-7 have 'RVrb1', 'RVrb2', and 'RVrb'. Channels 8-14 are empty.
- I/O:** Input and output routing. Channel 1 is 'Guitar In'. Channels 2-7 are 'Guitar In'. Channel 8 is 'RVrb1'. Channel 9 is 'RVrb2'. Channel 10 is 'RVrb'. Channel 11 is 'H Dly'. Channel 12 is 'Mic In'. Channel 14 is 'Main Out/L/R'.
- AUTO:** A dropdown menu, all set to 'auto read'.
- group:** A dropdown menu, all set to 'no group'.
- Pan:** A knob and a numerical display. Channel 1 is 42. Channels 2-7 are 68, 100, 100, 100, 81, 85. Channel 8 is 0. Channels 9-11 are 100. Channel 12 is 100. Channel 13 is 0. Channel 14 is 0.
- M/S:** A button with 'M' or 'S' selected. Channel 1 has 'M'. Channels 2-7 have 'S'. Channels 8-14 have 'M'.
- Level Meter:** A vertical meter with a scale from -12 to -90 dB. Channel 1 is at -3.1 dB. Channels 2-7 are at -4.1, -4.0, -3.6, -3.5, -6.9, -7.3 dB. Channels 8-11 are at 0.0 dB. Channel 12 is at 0.0 dB. Channel 13 is at 0.0 dB. Channel 14 is at -4.0 dB.
- dyn:** A button with 'dyn' or a down arrow. Channels 2-7 have 'dyn'. Channels 8-11 have a down arrow. Channel 12 has 'dyn'. Channel 13 has a down arrow. Channel 14 has a summing symbol.
- Channel Name:** 'bg hi2', 'bg mid1', 'bg mid2', 'bg lo1', 'bg lo2', 'Kip1', 'Kip2', 'Kip3', 'Vrb 1', 'Vrb 2', 'Delay 1', 'Delay 2', 'Audio 2', 'Master'.