

SHUFFLE SPOT  
SLIP GRID

1 2 3 4 5

00:00:00:00

Start 00:00:00:00  
End 00:00:00:00  
Length 00:00:00:00

Cursor

Grid 00:00:01:00.00  
Nudge 0:00.010

Bars|Beats 1 9 17 25 33 41 49 57 65 73

Timecode 00:00:00 00:00:30:00 00:01:00:00 00:01:30:00 00:02:00:00

Markers Pr J Bj CityShot BJ Bike mrbls Tank S hit Titl CT/ BW

	INSERTS A-E	SENDS A-E	I/O
Natr	S M	5	1 1 v p
Chr1	S M		2 1 v p
hura	S M		1 1 v p
Pres	S M	E	2 1 v p
Rock	S M		2 1 v p
BW	S M	E C	2 1 v p
Jane	S M	E C	6 1 v p
Ambi	S M		7 1 v p
Car	S M	1	1 1 v p p
Plane	S M	1	1 1 v p p
SFXG	S M		1 1 v p p
GnSh	S M		1 1 v p p
Bmb	S M		1 1 v p p
Tank	S M	E	n 1 v p p
Swrd	S M		1 1 v p p
SFX	S M		8 1 v p
Ftstp	S M		1 1 v p p
SFX2	S M	3	1 1 v p p
SFX3	S M		n 1 v p
Expl1	S M		1 1 v p p
Expl2	S M		1 1 v p p
Expl3	S M		1 1 v p p
Expl4	S M	3	1 1 v p p
Expl5	S M	3	1 1 v p p
Expl6	S M	3	1 1 v p p
AM20	S M	1	1 1 v p p
Ambf	S M	1	1 1 v p p
AmO	S M	1	1 1 v p p
Musc	S M	E 3	1 1 v p p
Msc2	S M	3	1 1 v p p
AxA	S M	D	1 1 v p p
AxMs	S M	D 3	1 1 v p p
AxNr	S M	D 5	1 1 v p p
Mstr1	vol read	m	A1-2 0.0

The workspace displays a multi-track audio editing session. Tracks include Narrator, Characters (Chr1, hura), Pres, Rock, BW, Jane, Ambient (Ambi), Car, Plane, SFXG, GnSh, Bmb, Tank, Swrd, SFX, Ftstp, SFX2, SFX3, Expl1-6, AM20, Ambf, AmO, Musc, Msc2, AxA, AxMs, AxNr, and Master (Mstr1). The tracks are populated with various colored clips (purple, red, green, blue, yellow, pink) and waveforms, indicating audio content placement and editing points. A central horizontal line separates the tracks into two sections. The bottom of the workspace shows a master track with a waveform and a volume readout of 0.0.